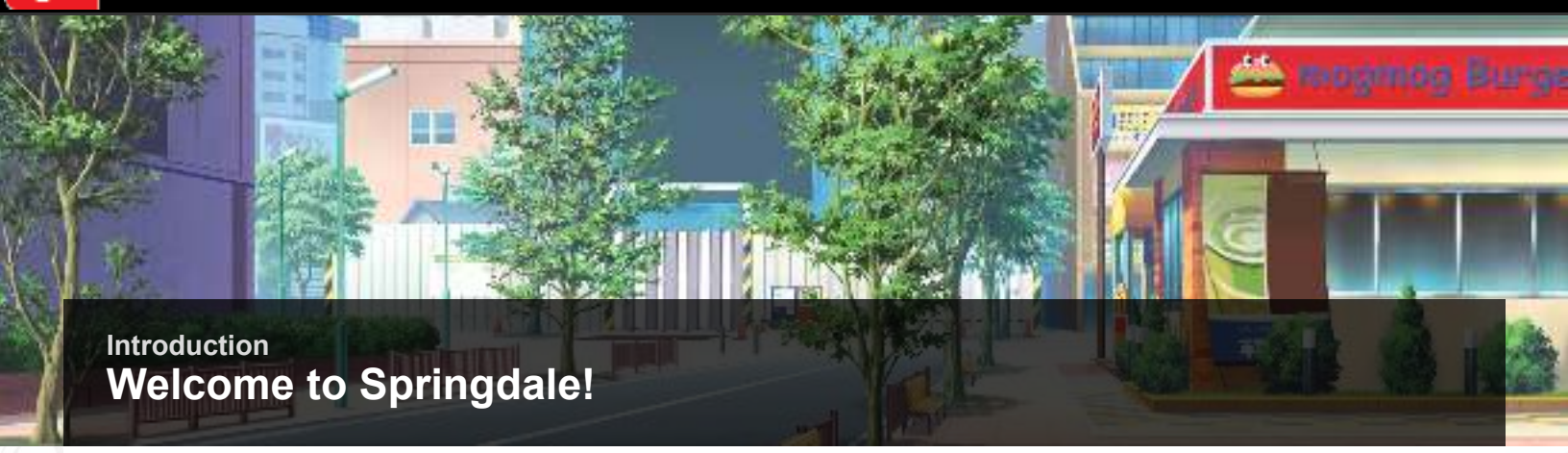


Introduction

Welcome to Springdale!

Yes, Springdale is certainly a lovely town, full of (mostly) nice people, and just like any other normal place, Springdale is teeming with Yo-kai! These strange beings have infiltrated the streets, alleys, schools, parks, train stations…even the waterways and sewer system. They lurk in trees, under parked cars, behind vending machines. Some are playful and friendly, but others arrive with ill intent…and a few are downright wicked. (In fact, there's a whole Yo-kai Tribe of nasty troublemakers called The Wicked!)

With all this daily mischief running amok, it's up to you to figure out what exactly is going on!

The mysterious Yo-kai Watch! Use its lens to see the elusive Yo-kai running rampant in Springdale! Use its power to call upon your Yo-kai friends for help.

THE UPDATED YO-KAI WATCH MODEL ZERO OFFERS NEW FEATURES AND SKILLS!

Use your Yo-kai Watch to explore the town's neighborhoods where you find, battle, and befriend these mischievous creatures. Investigate the massive edifice of the newly-built Excellent Tower in Springdale. Then travel to other amazing areas just a train ride away. Visit the sleepy seaside village of San Fantastico and the quiet country burg of Harrisville…where you can make a spectacular time jump sixty years into the past!

Here the shadowy trail of the Yo-kai leads in new directions and features spooky new factions: Fleshy Souls and Bony Spirits. Meet classic Yo-kai from ancient folklore and learn the origins of the Yo-kai Watch itself, gaining access to the fabled Model Zero upgrade that expands your abilities.

When the truth is finally revealed, you must gather your Yo-kai allies and save Springdale from a dark and joyless future!

What Are Yo-Kai?

Introduction

Yo-kai are the physical embodiment of everyday problems. They are strange, spirit-like entities that normal people cannot see. Yo-kai love pranks and causing trouble. They have mysterious powers that bring luck, both good and bad, to the humans around them. If somebody's acting weird, it just might be a Yo-kai inspiriting them!

THE YO-KAI TRIBES

Yo-kai are divided into nine tribes, each with its own unique set of traits.

Brave

These cool, courageous creatures excel at fighting, especially physical combat.

Mysterious

With weird shapes and sizes, they are hard to predict and are strong in Yo-kai Techniques.

Tough

Rugged in body and spirit, they pair sturdy defense with powerful guarding abilities.

Charming

While very cute and even cuddly in appearance, they nevertheless tend to be speedy and sharp in combat.

Heartful

These kind, full-hearted Yo-kai are infused with generous healing abilities.

Shady

These dark-hearted Yo-kai often bring out the worst behavior in nearby humans.

Eerie

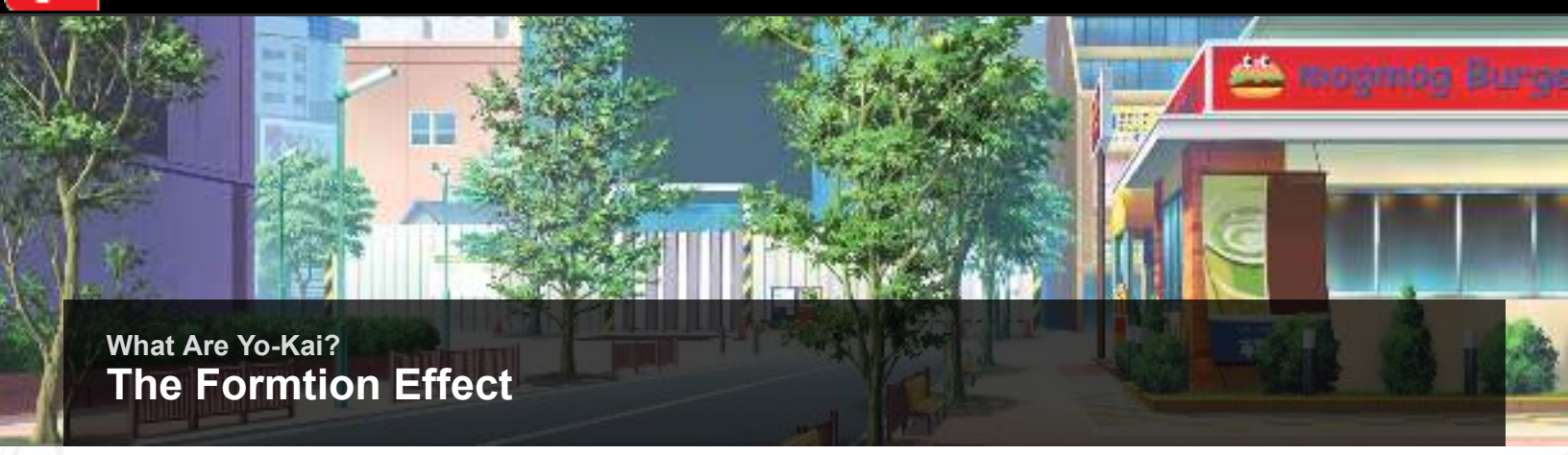
An odd, creepy-looking tribe, they are masters of inflicting status ailments.

Slippery

These independent, free-thinking spirits have slimy snakelike features. It's hard to grab these guys!

Wicked

Beware these vile, evil creatures! Yo-kai from other tribes can become Wicked when infused with Wicked Parts.



What Are Yo-Kai?
The Formtion Effect

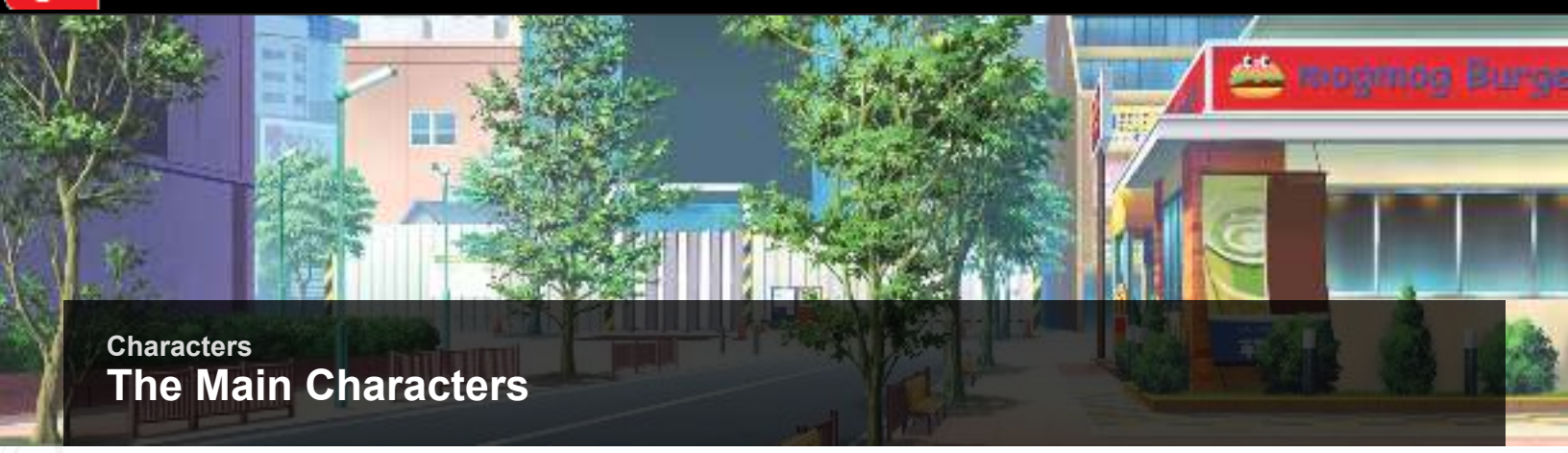
TRIBAL COUSINS FIGHT BETTER TOGETHER!

If you place two Yo-kai of the same tribe next to each other in your Yo-kai Wheel's front line, the pairing can trigger a stat-boosting Formation Effect. Line up three tribemates across the top for an even more powerful effect!

Tribe	Formation Effect
Brave	STR up
Mysterious	SPR up
Tough	DEF up
Charming	SPD up
Heartful	Healing up
Shady	Inspirit up
Eerie	Status effect up
Slippery	Harder to Inspirit
Wicked	N/A

No Benefit When Down

Even if members of the same Yo-kai tribe are lined up onscreen, the Formation Effect isn't triggered unless they're actually participating in battle. The effect is lost if tribal cousins are down.



Characters
The Main Characters

NATE

Full Name:

Nathan Adams

A typicalfifth-grader. Nate obtains the Yo-kai Watch from the Crank-a-kai machine he finds on Mt. Wildwood while hunting for insects.

KATIE

Full Name:

Katie Forester

Nate's classmate, a fifth-grade girl with a knack for sensing the supernatural. Katie obtains her Yo-kai Watch on Mt. Wildwood as well.

Nate or Katie? It's Your Choice!

At the game's start, pick which character you want to play as—Nate Adams or Katie Forester. The story's the same regardless of your selection. The only difference is the location of your home and some of the dialog during events. Whichever character you don't choose, however, appears in-game as your classmate.

You can also change your character's name to whatever you like!

THE CLASSMATES

BEAR

Full Name: Barnaby Bernstein

Somewhat of a bully…but he has a sentimental streak, and really loves his family. A good guy deep down, maybe?

EDDIE

Full Name: Edward Archer

A skeptic who doesn't believe in Yo-kai or the supernatural. Also, Bear's friend.

THE ADULTS

NATE'S MOM

Full Name: Lily Adams

A steady, loving mom who breezily handles her household duties.

NATE'S DAD

Full Name: Aaron Adams

The family's breadwinner, although he sometimes acts a little goofy.

NATE'S GRANDMOTHER

Full Name: Lucy Adams

Strange things are happening in her quiet town of Harrisville. Nate and friends offer to help…which opens up a whole new chapter of Yo-kai mystery.

NATE'S GRANDFATHER

Full Name: Nathaniel Adams

Nathaniel sure looks a lot like Nate, doesn't he? Sixty years in the past, this determined young boy aspires to greatness as he battles his Wicked Yo-kai enemies. He really needs a sidekick, though.

KATIE'S MOM

Full Name: Rebecca Forester

A kind-hearted mom who takes life at her own pace.

KATIE'S DAD

Full Name: Jason Forester

A dedicated worker. He works with Nate's dad.

KATIE'S GRANDMOTHER

Full Name: Kelly Forester

Kelly lives in Harrisville and loves her granddaughter dearly. She really needs help when strange things start to happen!

KATIE'S GRANDFATHER

Full Name: Kenny Forester

Sixty years ago, this mysterious kid was Kelly's best friend, fighting Wicked Yo-kai with surprising ability. Kenny bears a strong resemblance to Katie.

YOUR YO-KAI COMPANIONS

WHISPER

This self-styled "Yo-kai butler" delivers the Yo-kai Watch to your main character.

CADIN

A cicada Yo-kai spirit caught by the main character.

DISMARELDA

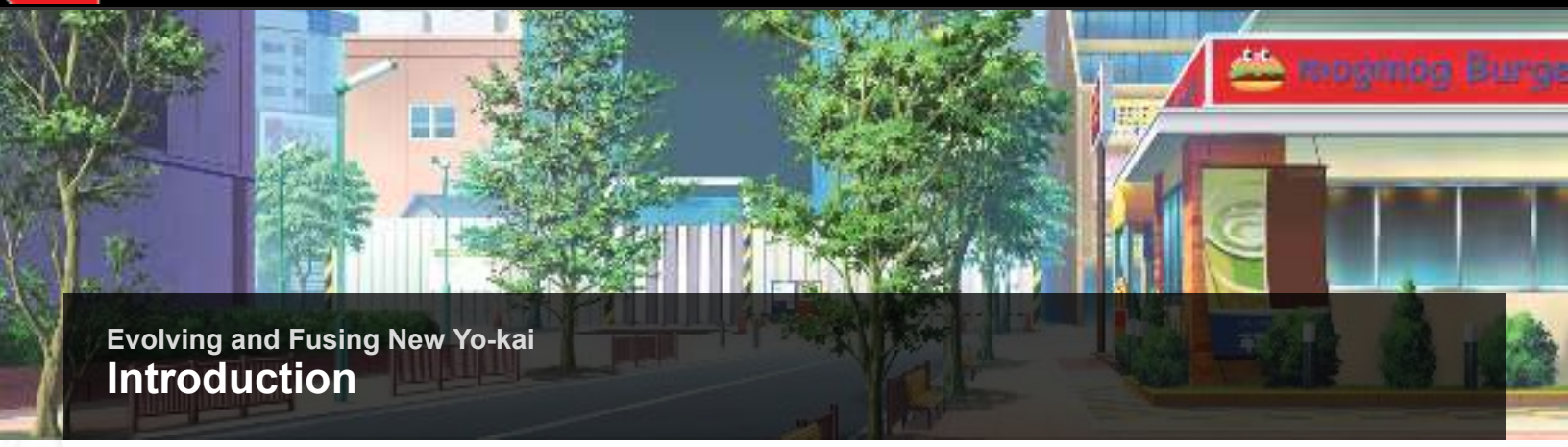
A moody Yo-kai who darkens the air around her, triggering things like family arguments.

HOVERNYAN

This floating feline Yo-kai sure looks like a superhero. Can he help you vanquish the evil that lurks in Springdale?

JIBANYAN

The spirit of a cat hit by a car. Currently in training to defeat his automotive nemesis.



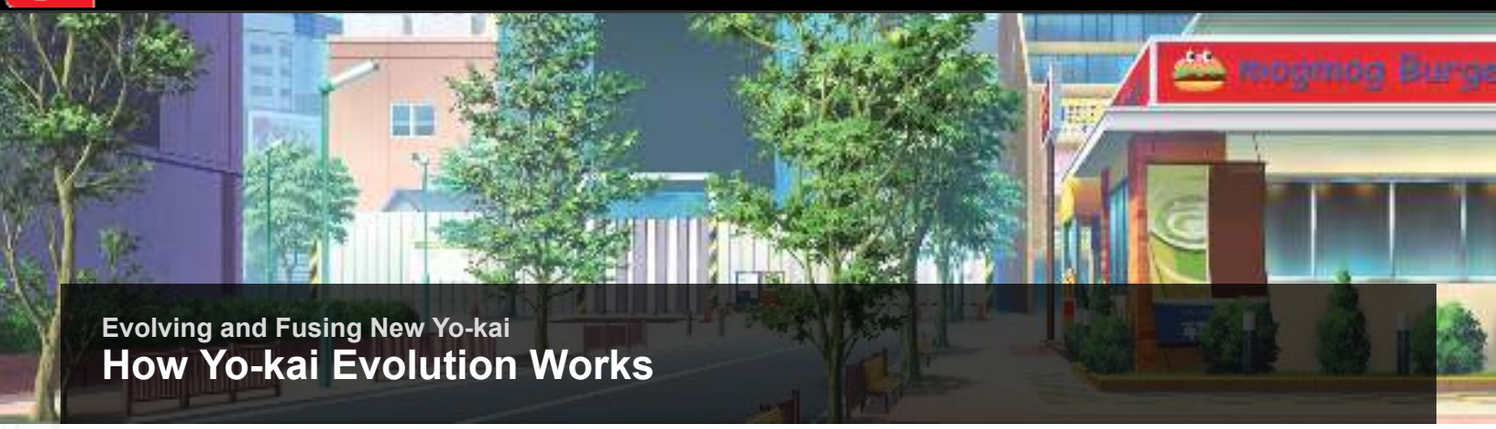
Evolving and Fusing New Yo-kai

Introduction

The most typical way to power-up your Yo-kai friends is to put them in battle and raise their levels. But simply leveling up your Yo-kai allies won't always produce the strongest Yo-kai teams available.

Some Yo-kai can be obtained only via evolution or fusion. They're amongst the rarest and most powerful ones out there!

In some cases, you can evolve or fuse Yo-kai to create new, more powerful beings. Both processes change how a Yo-kai looks, producing a more formidable presence than ever!



Evolving and Fusing New Yo-kai

How Yo-kai Evolution Works

Certain special Yo-kai in the game can “evolve”—that is, they can transform themselves into more powerful versions with new names. If a Yo-kai can evolve, it automatically makes the transformation once it hits a certain level, unless you choose to cancel it.

The exact level number required for evolution depends on the type of Yo-kai. Some Yo-kai evolve early on, while others need to be leveled up fairly high before they evolve. Typically, the later a Yo-kai is able to evolve, the more powerful its evolved form will be.

You can choose to cancel a Yo-kai’s evolution if you like, leaving it as is. If you cancel, you’ll get another chance to evolve that Yo-kai when it reaches its next level.

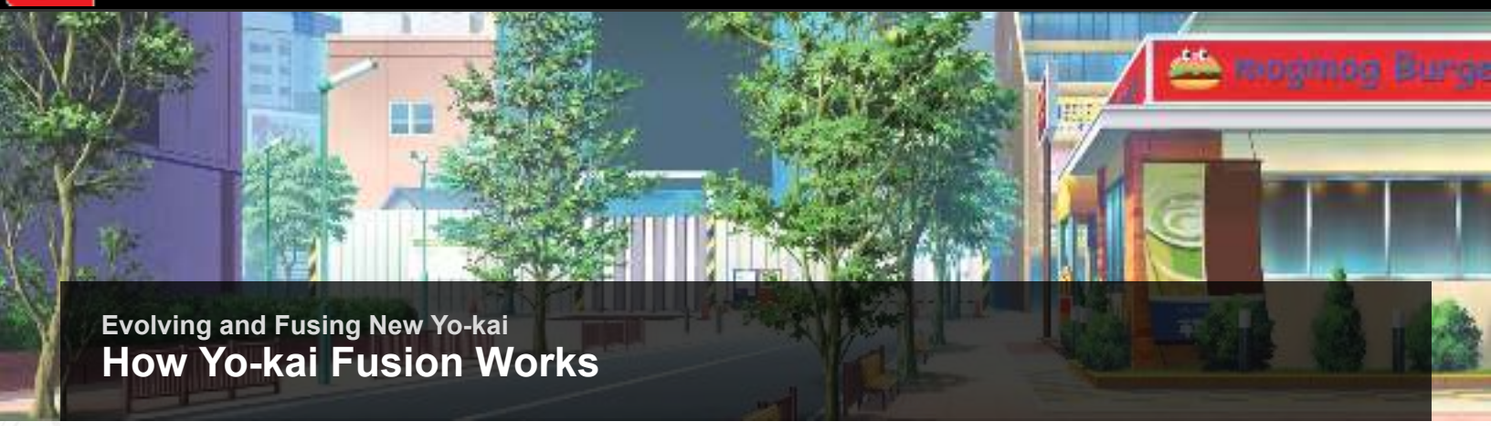
Evolvable Yo-kai can do so once they’ve reached their designated evolution level. It doesn’t matter whether they leveled up via battle or by using Exporbs.

Canceling Evolution

Note that evolution is not automatic. You can cancel a Yo-kai’s evolution if you want.

Evolving Lion Fusing Now Online
Yo-kai Evolution

This Yo-kai	At This Level	Evolves Into
Pandaka	15	Pandaka
Mega Mimon	17	Mimon
Mega Mimon	17	Mimon
Mega Mimon	17	Mimon
Pandaka	18	Pandaka
Cheetah	19	Cheetah
Tortuga	20	Tortuga Shell
Mimon	20	Mimon
Cobra	21	Cobra
Tortuga	22	Tortuga
Tortuga Shell	23	Tortuga
Mega Mimon	24	Mega Mimon
Mega Mimon	24	Mega Mimon
Mega Mimon	24	Mega Mimon
Pandaka	25	Pandaka
Mega Mimon	25	Mega Mimon
Mega Mimon	25	Mega Mimon
Mega Mimon	25	Mega Mimon



Evolving and Fusing New Yo-kai

How Yo-kai Fusion Works

The other way to create new, more powerful Yo-kai is to visit Mr. Zen at the Shoten Temple. There, he can either fuse two Yo-kai or fuse a Yo-kai with an item. Once you've finished combining items or Yo-kai, the recipe is recorded. This new Yo-kai immediately becomes your friend!

Visit Mr. Zen at the Shoten Temple in Blossom Heights to try fusing new Yo-kai.

Item Fusion

Two items can also be combined with each other to create a new item. Mr. Zen at the Shoten Temple can handle Yo-kai and item fusion for you.

FUSING TWO YO-KAI

A number of new Yo-kai can be created by fusing two "source" Yo-kai. If you decide to fuse two source Yo-kai, the resulting entity combines the traits of its progenitors. (Note that one Yo-kai created by this process, Castelius I, is formed by combining two copies of the same source Yo-kai, Castelius II.)

Source Yo-kai	Source Yo-kai	Fused Yo-kai
Helmsman	Armsman	Rouknight
No-Go Kart	Ladaballoon	Mistank
Dazzabel	Cupistol	Rattelle
Castellus II	Castellus II	Castellus I
Jibanyan	Coughkoff	Thornyan
Jibanyan	Roughruff	Baddiyan
Tengus	Shmoopie	Nurse Tengus
Mad Mountain	Pallysol	Scarasol
Enerfly	Enerfly	Betterfly
Herbiboy	Blazion	Carniboy
Wydaewake	Hikkabat	Allnyte
Hikkabat	Tengloom	Abodabat
Mirape	Espy	Miradox
Flagephant	Touphent	Endurphant
Duiluma	Mechismo	Daruma-cho
Westhegst	Papa Windbag	Pride Shrimp
Happierre	Dismarelda	Reverse
Castellus III	Castellus III	Castellus II

FUSING A YO-KAI WITH AN ITEM

Thirty-two Yo-kai can be created if you have a suitable Medal and a special Item. For example, Cyclone Fan + Komasan Medal = Komasan with the Legendary Medal. It's easier than it sounds!

Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Komasan Medal
Komasan
Requires Yo-kai
Medal Item
Fused Yo-kai
Lord Enma
Fulfillment Star
Fulfillment Star
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Legendary Medal
Lord Enma
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Sword Medal
Jibanyan
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Ninja Medal
Ninjin
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Sword Medal
Jibanyan
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Fusion Medal
Komasan
Requires Yo-kai
Medal Item
Fused Yo-kai
Cyclone Fan
Kin Ichi
Kin-Ichi
Requires Yo-kai
Medal Item
Fused Yo-kai
Fruitbat
Shadow Ally
Shadow
Requires Yo-kai
Medal Item
Fused Yo-kai
Komajiro
Komasan Medal
Komasan
Requires Yo-kai
Medal Item
Fused Yo-kai
Frostbite
Komasan Medal
Komasan
Requires Yo-kai
Medal Item
Fused Yo-kai
Frostbite
Ice Cream
Frostbite
Requires Yo-kai
Medal Item
Fused Yo-kai
Komajiro
Ice Cream
Komasan
Requires Yo-kai
Medal Item
Fused Yo-kai
Whisper
Crown Medal
Whisper
Requires Yo-kai
Medal Item
Fused Yo-kai
Mega Whisper
Mega Whisper Medal
Mega Whisper
Requires Yo-kai
Medal Item
Fused Yo-kai
Hip
Half Medal
Hip
Requires Yo-kai
Medal Item
Fused Yo-kai
Tiptoes
Tiptoes Medal
Tiptoes
Requires Yo-kai
Medal Item
Fused Yo-kai
Whisper
Whisper Medal
Whisper
Requires Yo-kai
Medal Item
Fused Yo-kai
Whisper
Whisper Medal
Whisper
Requires Yo-kai
Medal Item
Fused Yo-kai
Fruitbat
Shadow Ally
Shadow

Evolving and Fusing New Yo-kai

Item Fusion

FUSING TWO ITEMS

Mr. Zen can also fuse two items to conjure up a new piece of equipment. The Vencct Gauntlet and Heavenly Sash are two rare and powerful pieces of equipment available only through this fusion process.

Source Item	Source Item	Fused Item
Holy Water	Dingy Scale	Ancient Scale
Vencct Aura	Tattered Gauntlet	Vencct Gauntlet
Cracked Crystal	Crystal Shard	Crystal Ball
Clamsail	Yellowed Sash	Heavenly Sash
Plain Ring	Ruby	Fire Ring
Plain Ring	Aquamarine	Water Ring
Plain Ring	Topaz	Lightning Ring
Plain Ring	Tourmaline	Earth Ring
Plain Ring	Opal	Ice Ring
Plain Ring	Emerald	Wind Ring
Blank Charm	Ruby	Blaze Charm
Blank Charm	Aquamarine	Flood Charm
Blank Charm	Topaz	Bolt Charm
Blank Charm	Tourmaline	Quake Charm
Blank Charm	Opal	Frost Charm
Blank Charm	Emerald	Storm Charm

Evolving and Fusing New Yo-kai

Quick Reference Chart

This Yo-kai:	At This Level:	Evolves Into:
D'wanna	15	N'more
Negatibuzz	17	Moskevil
Wiglin	17	Kelpacabana
Pandle	18	Undy
Brushido	19	Washogun
Cutta-nah	20	Cutta-nah-nah
Houzzat	20	Wazzat
Cadin	21	Cadable
Tattletell	22	Tattlecast
Peckpocket	23	Robbinyu
Dimmy	24	Blandon
Droplette	25	Drizzle
Slush	25	Alhail
Roughraff	25	Badude
Noko	25	Bloominoko
Manjmutt	26	Multimutt
Irewig	26	Firewig
Fishpicable	27	Rageon
Smogling	27	Smogmella
Yoink	27	Gimme
Lie-in	28	Lie-in Heart
Lodo	28	Supoor Hero
Gnomey	28	High Gnomey
Noway	29	Impass
Baku	29	Bakulia
Snaggly	29	Whinona
So-Sorree	30	Bowminos
Slicenrice	31	Flamurice
Walkappa	32	Appak
Komasan	35	Komane
Komajiro	35	Komiger

Source Yo-kai	Source Yo-kai	Fused Yo-kai
Helmsman	Armsman	Reuknight
No-Go Kart	Ledballoon	Mistank
Dazzabel	Cupistol	Rattelle
Castelius II	Castelius II	Castelius I
Jibanyan	Coughkoff	Thornyan
Jibanyan	Roughraff	Baddinyan
Tongus	Shmoopie	Nurse Tongus
Mad Mountain	Pollysol	Scarasol
Enerfly	Enefly	Betterfly
Blazion	Herbiboy	Carniboy
Hidabat	Wydeawake	Allnyta
Hidabat	Tengloom	Abodabat
Mirapo	Espy	Miradox
Fidgephant	Touphant	Enduriphant
Dulluma	Mochismo	Darumacho
Wotchagot	Papa Windbag	Pride Shrimp
Happierre	Dismerelda	Reversa

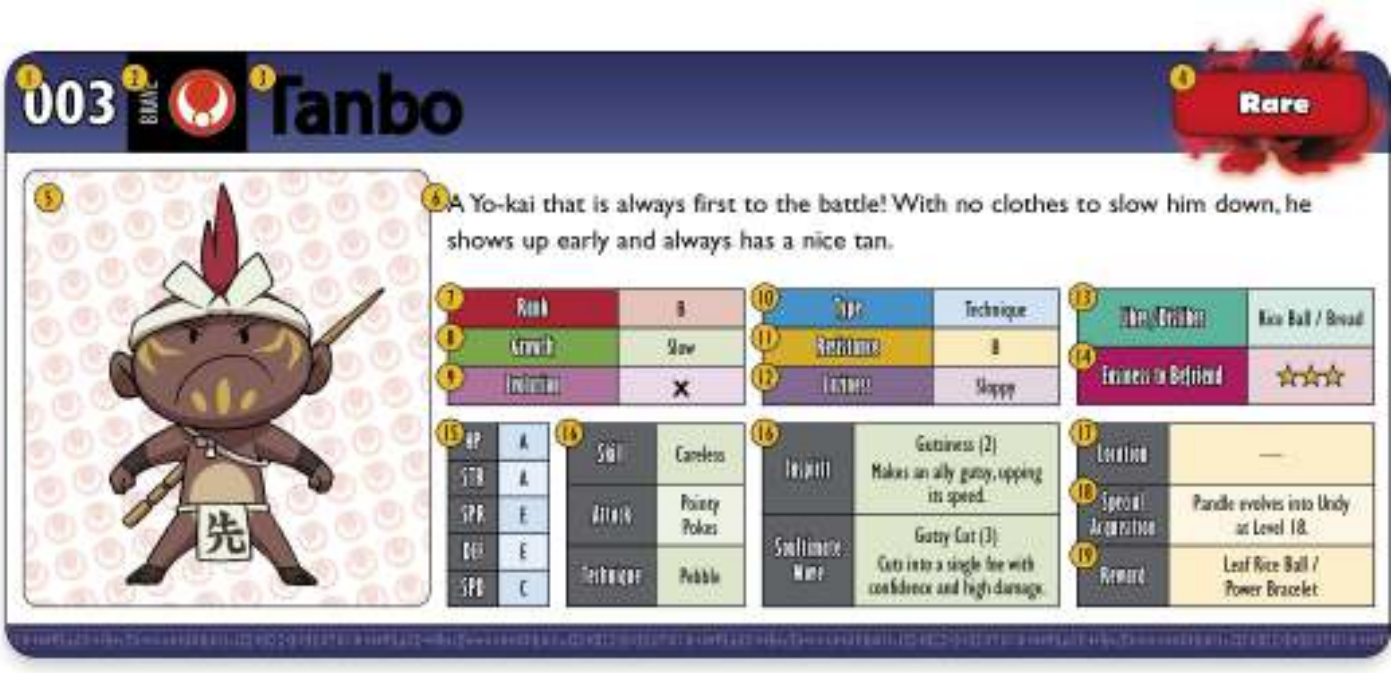
Source Yo-kai	Source Item	Fused Yo-kai
Hissfit	Raging Blade	Zerberker
Castelius I	Platinum Bar	Castelius Max
Chansin	Legendary Blade	Sheen
Chansin	Cursed Blade	Snee
Chansin	Holy Blade	Gleam
Beetler	General's Soul	Beetall
Signibble	GHz Orb	Signiton
Frostina	Glacial Clip	Blizzaria
Rhinoggin	Unbeatable Soul	Rhinormous
Pupsicle	Snowstorm Cloak	Chilhuahua
Shmoopie	Love Scepter	Pinkipoo
Hungramps	Love-Packed Rice Ball	Hungorge
Ake	Buff Weight	Payn
Sandmeh	Sand Suit	Mr. Sandmeh
Predictabull	Ethereal Water	Smashibull
Grumples	Ageless Powder	Everfore
Timidevil	Shard of Evil	Beelzebold
Squeeky	Horn	Rawry
Flushback	Mem-o-Vac	Vacuumory
Draggie	Dragon Orb	Dragon Lord
Mermaidyn	Mermaid Pearl	Mermadonna
Grumpus Khan	Carved Bear	Groupus Khan
Slumberhog	Goldfish Lantern	Snortlehog
Panja Pupil	Master's Lantern	Panja Pro
Samureel	Gold Emblem	Time Keeler
Takoyakid	Takoyaki Tray	Takoyaking
Danke Sand	Dune Sand	No Sandkyu
Sumodon	Vintage Parasol	Yokozudon
Whateverest	Terracotta Figure	Whatuption
Happycane	Red Hibiscus	Starrycane
Cupistol	Love Buster	Casanuva
Toiletta	Cursed Journal	Foiletta

Source Item	Source Item	Fused Item
Holy Water	Dingy Scale	Ancient Scale
Venoct Aura	Tattered Gauntlet	Venoct Gauntlet
Cracked Crystal	Crystal Shard	Crystal Ball
Clenzall	Yellowed Sash	Heavenly Sash
Plain Ring	Ruby	Fire Ring
Plain Ring	Aquamarine	Water Ring
Plain Ring	Topaz	Lightning Ring
Plain Ring	Tourmaline	Earth Ring
Plain Ring	Opal	Ice Ring
Plain Ring	Emerald	Wind Ring
Blank Charm	Ruby	Blaze Charm
Blank Charm	Aquamarine	Flood Charm
Blank Charm	Topaz	Bolt Charm
Blank Charm	Tourmaline	Quake Charm
Blank Charm	Opal	Frost Charm
Blank Charm	Emerald	Storm Charm

Medallium

How to Use The Yo-kai-pedia Medallium

1 ENTRY NUMBER



2 TRIBE

3 NAME

4 LEGENDARY, RARE, OR CLASSIC

5 YO-KAI PICTURE

6 QUICK BIO

7 RANK

8 GROWTH SPEED

There are six different grades of Yo-kai growth: Super Fast, Fast, Normal, Slow, Super Slow, and Ultra Slow.

9 EVOLUTION

Indicates whether or not a Yo-kai can evolve. Those that can have a O mark, and those that can't have an X mark.

10 TYPE

This indicates what type of actions a Yo-kai is likely to take in battle: Attack, Defense, Healing, Support, Sabotage, or Technique.

11 RESISTANCE

The Yo-kai's resistance to being Inspirited in battle. Graded on five levels, from A to E. (E indicates the most easily Inspirited.)

12 LAZINESS

This indicates how likely the Yo-kai is to loaf (i.e., skip its turn) in battle.

13 LIKES/DISLIKES

Type of food that the Yo-kai likes or dislikes to eat during battles. Providing favorite foods (and avoiding snacks the creature hates) makes the Yo-kai easier to befriend after it is defeated.

14 EASINESS TO BEFRIEND

The more stars, the easier it is to befriend the Yo-kai after you defeat it. Zero stars means the Yo-kai cannot be befriended after battle.

15 BASIC ABILITY

This table grades the Yo-kai's five basic stats on a scale from A to E (where A is best).

HP is Hit Points

STR is Attack strength

SPR is Spirit strength

DEF is Defense power

SPD is Speed

16 BATTLE ACTIONS

The different actions the Yo-kai can take in battle are listed here. We also include numbers to indicate the strength of the Yo-kai's Inspirit and Soultimate Move, ranked from 1 to 4 (4 is the strongest).

17 LOCATION

The primary places where this Yo-kai appears in the game.

18 SPECIAL ACQUISITION

Some Yo-kai can be acquired in special ways—for example, as a result of the story progression, or via evolutionary fusion or use of the Crank-a-kai.

19 REWARD

This lists the two items that the Yo-kai may drop when defeated. Note that the second item listed is "Rare"—that is, it has a far less chance of dropping.

#001 Pansite

#002 Unag

#003 Tyrdon

#004 Cutie-nah

#005 Cutie-nah-nah

#006 Stacke-stack

#007 Shashiki

#008 Washogun

#009 Lin-in

#010 Lin-in Heart

#011 Klaylfi

#012 Zellerker

#013 Snarlie

#014 Wachamo

#015 Wrochi

#016 Tahtapia

#017 Shiverice

#018 Flamurna

#019 Hammoran

#020 Rockright

#021 Crayzen

#022 Wolfmunch

#023 Sgt. Burly

#024 Blazon

#025 Quakira

#026 Zire

#027 Chanain

#028 Dawn

#029 Brave

#030 Beskol

#031 Brickerx

#032 Scallyzone

#033 Kaijunki

#034 Bastor

#035 Bastail

#036 Cronchs

#037 Demuncher

#038 Dinocurer

#039 Dragonyan

#040 Wachamyan

#041 Hiveriyan

#042 Stumberhog

#043 Snortehog

#044 Samurost

#045 Fire Kaiser

#046 Wolfmunch N

#047 Wolfmunch M

#048 Wolfmunch

540 Brokenbrella

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	65	110	100	120	65

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 1'08" (0.5 m)
Weight: 10.1 lbs. (4.6 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 1 Defense

541 Pilaquil

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
75	110	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 2'04" (0.7 m)
Weight: 24.3 lbs. (11.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 2 Defense

542 Snotsalong

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

543 Duchos

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

544 S'Warna

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

545 S'wit

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

546 Houzzat

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

547 Dunmkap

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

548 Feyself

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

549 Lafantis

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

550 Vilyx

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

551 Tattinsil

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

552 Tattincast

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

553 Skranny

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

554 Cupistar

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

555 Casanova

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

556 Casanoir

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

557 Ga-Bonsai

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

558 Sweetmine

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

559 Smogling

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

560 Smogmelia

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

561 Sigrobbb

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

562 Sigrobbe

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

563 Sigrobbk

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

564 Sigrobun

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

565 Rattking

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

566 Master Odeo

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

567 Tartan

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

568 Apelican

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

569 Mirapo

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

Mega Evolutions: Mega Houndoom, Mega Tyranitar, Mega Blaziken, Mega Gardevoir, Mega Mawile, Mega Aggron, Mega Medicham, Mega Manectric, Mega Banette, Mega Absol, Mega Garchomp, Mega Lucario, Mega Abomasnow, Mega Beedrill, Mega Pidgeot, Mega Slowbro, Mega Steelix, Mega Sceptile, Mega Swampert, Mega Sableye, Mega Sharpedo, Mega Camerupt, Mega Altaria, Mega Glalie, Mega Salamence, Mega Metagross, Mega Latias, Mega Latios, Mega Rayquaza, Mega Lopunny, Mega Gallade, Mega Audino, Mega Diancie

570 Wrasta

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

571 Wrcla

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

572 Yen

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

573 Elno

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

574 Alno

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

575 Fayy

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

576 Infour

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

577 Gorygrooddo'

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

578 Yengu

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

579 Yengo

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

580 Kyubi

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

581 Frostail

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

582 Clymera

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

583 Kingmera

Mega

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	160	105	160	105	95

Abilities: Healer
Height: 5'11" (1.8 m)
Weight: 121.3 lbs. (55.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

584 Komashura

Unknown

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

585 Scotia

Grass / Fairy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	130	75	110	75	95

Abilities: Healer, Pollinate
Hidden Ability: Sap Sipper
Height: 3'11" (1.2 m)
Weight: 55.1 lbs. (25.0 kg)
Egg Groups: Grass, Fairy
Gender: 50% ♂ / 50% ♀
Egg Cycles: 20 (4,884–5,140 steps)
EV Yield: 3 Defense

084 Tomoyume

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
35	85	55	50	55	110

Type: Psychic
Abilities: Cursed Body, Infiltrator
Hidden Ability: Unaware
Pokédex: Tomoyume is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to predict the future and its mysterious appearance.

085 Eufonia

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
65	65	60	110	105	90

Type: Fairy
Abilities: Natural Cure, Pixilate
Hidden Ability: Aroma Veil
Pokédex: Eufonia is a Fairy-type Pokémon introduced in Generation IX. It is known for its beautiful singing voice and its ability to heal others with its melodies.

086 Tanzamecha

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	110	90	60	70	80

Type: Steel
Abilities: Clear Body, Sturdy
Hidden Ability: Iron Barbs
Pokédex: Tanzamecha is a Steel-type Pokémon introduced in Generation IX. It is known for its ability to dance and its metallic body.

087 Gorome

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	120	75	60	75	85

Type: Ground
Abilities: Rock Head, Sand Force
Hidden Ability: Sand Rush
Pokédex: Gorome is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to burrow through sand and its powerful claws.

088 Mochigagi

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	85	100	95	125	45

Type: Water
Abilities: Water Absorb, Damp
Hidden Ability: Cloud Nine
Pokédex: Mochigagi is a Water-type Pokémon introduced in Generation IX. It is known for its ability to create bubbles and its playful nature.

089 Pride Shrimp

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
75	90	140	60	60	40

Type: Water
Abilities: Hyper Cutter, Shell Armor
Hidden Ability: Anger Point
Pokédex: Pride Shrimp is a Water-type Pokémon introduced in Generation IX. It is known for its ability to change its color and its proud demeanor.

090 Nu-Ga-Kari

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	110	80	55	80	105

Type: Fighting
Abilities: Intimidate, Moxie
Hidden Ability: Unnerve
Pokédex: Nu-Ga-Kari is a Fighting-type Pokémon introduced in Generation IX. It is known for its ability to intimidate opponents and its powerful attacks.

091 Meteeki

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	120	70	85	75	95

Type: Fire
Abilities: Flash Fire, Intimidate
Hidden Ability: Moxie
Pokédex: Meteeki is a Fire-type Pokémon introduced in Generation IX. It is known for its ability to create meteors and its fiery attacks.

092 Nineey

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
55	70	65	90	85	100

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Nineey is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

093 Gogoto

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
85	100	90	70	80	60

Type: Ground
Abilities: Sand Veil, Sand Rush
Hidden Ability: Mold Breaker
Pokédex: Gogoto is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to burrow through sand and its powerful attacks.

094 Matito

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	80	70	60

Type: Fire
Abilities: Blaze, Solar Power
Hidden Ability: Drought
Pokédex: Matito is a Fire-type Pokémon introduced in Generation IX. It is known for its ability to create heat and its fiery attacks.

095 Rougnoff

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	120	75	60	75	85

Type: Fighting
Abilities: Intimidate, Moxie
Hidden Ability: Unnerve
Pokédex: Rougnoff is a Fighting-type Pokémon introduced in Generation IX. It is known for its ability to intimidate opponents and its powerful attacks.

096 Baduda

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	85	70	55	75	90

Type: Ground
Abilities: Sand Veil, Sand Rush
Hidden Ability: Mold Breaker
Pokédex: Baduda is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to burrow through sand and its powerful attacks.

097 Krurl

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	90	80	60	70	75

Type: Rock
Abilities: Sturdy, Rock Head
Hidden Ability: Sand Force
Pokédex: Krurl is a Rock-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its sturdy body.

098 Armoran

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	110	120	60	70	50

Type: Steel
Abilities: Clear Body, Sturdy
Hidden Ability: Iron Barbs
Pokédex: Armoran is a Steel-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its metallic body.

099 Wimbin

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
65	75	70	80	70	85

Type: Fighting
Abilities: Inner Focus, Iron Fist
Hidden Ability: Scrappy
Pokédex: Wimbin is a Fighting-type Pokémon introduced in Generation IX. It is known for its ability to punch and its martial arts skills.

100 Kinokoth

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	85	70	85	70	60

Type: Grass
Abilities: Overgrow, Chlorophyll
Hidden Ability: Harvest
Pokédex: Kinokoth is a Grass-type Pokémon introduced in Generation IX. It is known for its ability to grow mushrooms and its nature-based attacks.

101 Ludbellone

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
75	80	70	90	75	60

Type: Grass
Abilities: Overgrow, Chlorophyll
Hidden Ability: Harvest
Pokédex: Ludbellone is a Grass-type Pokémon introduced in Generation IX. It is known for its ability to grow flowers and its nature-based attacks.

102 Folgophant

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Folgophant is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

103 Toupheri

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Toupheri is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

104 Elefantphant

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Elefantphant is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

105 Zippery

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	70	65	90	85	100

Type: Electric
Abilities: Static, Lightning Rod
Hidden Ability: Motor Drive
Pokédex: Zippery is an Electric-type Pokémon introduced in Generation IX. It is known for its ability to create electricity and its fast attacks.

106 Frazzel

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Frazzel is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

107 Seelhoi

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Water
Abilities: Water Absorb, Damp
Hidden Ability: Cloud Nine
Pokédex: Seelhoi is a Water-type Pokémon introduced in Generation IX. It is known for its ability to create bubbles and its playful nature.

108 Mal Mountain

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Mal Mountain is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

109 Lava Land

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Fire
Abilities: Flash Fire, Intimidate
Hidden Ability: Moxie
Pokédex: Lava Land is a Fire-type Pokémon introduced in Generation IX. It is known for its ability to create heat and its fiery attacks.

110 Castelius III

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Castelius III is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

111 Castelius II

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Castelius II is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

112 Castelius I

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Castelius I is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

113 Castelius Max

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Castelius Max is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

114 Shroogon

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Shroogon is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

115 Rhinonova

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Rhinonova is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

116 Normaferity

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Normaferity is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

117 Rotonyan

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Rotonyan is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

118 Gotonyan

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Gotonyan is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

119 Stump

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Stump is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

120 Banish

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Banish is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

121 Tawdd Dude

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Tawdd Dude is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

122 Uber Gaoko

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Uber Gaoko is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

123 Grigania

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Grigania is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

124 Robonyan F

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	80	70	90	75	60

Type: Psychic
Abilities: Synchronize, Telepathy
Hidden Ability: Magic Bounce
Pokédex: Robonyan F is a Psychic-type Pokémon introduced in Generation IX. It is known for its ability to read minds and its telepathic powers.

125 Sumolon

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Sumolon is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

126 Yokozuton

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Yokozuton is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

127 Whalehorant

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Whalehorant is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

128 Whalephorn

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	85	75	70	75	60

Type: Ground
Abilities: Thick Fat, Earth Eater
Hidden Ability: Sand Force
Pokédex: Whalephorn is a Ground-type Pokémon introduced in Generation IX. It is known for its ability to eat earth and its powerful attacks.

129 Gargoria

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Gargoria is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

130 Cyrulus

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Cyrulus is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

131 Cruzava

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	100	100	100	100	100

Type: Dragon
Abilities: Pressure
Hidden Ability: Unnerve
Pokédex: Cruzava is a Dragon-type Pokémon introduced in Generation IX. It is known for its ability to withstand attacks and its powerful presence.

#001 Lingaly
#002 Sweetleaf
#003 Rattatta
#004 Skeletasha
#005 Cadin
#006 Cadalyn
#007 Dragnyak
#008 Puppicrow
#009 Chihuahua
#010 Beetlemiter
#011 Jumbolisha
#012 Boychop
#013 Jiberjack
#014 Flamingo
#015 Mawthorpe
#016 Apipak
#017 Bunjaz
#018 Komawa
#019 Komawa
#020 Komagru
#021 Kominge
#022 Baka
#023 Bakuba
#024 Mirapit
#025 Orbombik
#026 Hatchetbird
#027 Hatchetbird
#028 Pinkpuss
#029 Popsbird
#030 Harry Berry
#031 Frostelus
#032 Blizzarbe
#033 Samurox
#034 Fiera Roppa
#035 Tigrippa
#036 Mortar Kyurtle
#037 Spotterone
#038 Dagglehippo
#039 Emergoo
#040 Rudrippa
#041 Tropicuda
#042 Zeerpent
#043 Rokkodrop
#044 Kleercan
#045 Gripplegon
#046 Stripelegon
#047 Wetterwhalegon
#048 Rollerbeak
#049 Rollerbeetle
#050 Gallowtops
#051 Jibabuzz
#052 Jellygon
#053 Pasja Puppi
#054 Pasja Pro
#055 Jiberjack X
#056 Komasan X
#057 Kominge X

161 Wartotem

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

162 Grubeetch

Bug

Stat	Base	Min	Max
HP	60	145	245
Attack	85	80	180
Defense	50	55	155
Sp. Attack	55	60	160
Sp. Defense	50	55	155
Speed	30	40	140
Total	330		

Ability: Shed Skin
Hidden Ability: Compound Eyes
Egg Group: Bug
Gender: 50% ♂, 50% ♀
Egg Cycles: 10 (2,396 - 2,652 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Attack

163 Wyjin

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

164 Kelpeckabra

Water / Psychic

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

165 Steppa

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

166 Rhyth

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

167 Hungramps

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

168 Hungorge

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

169 Gralnya Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

170 Tongue

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

171 Nurse Tongue

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

172 Sandmeh

Ground

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

173 Mr. Sandmeh

Ground

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

174 Pattycol Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

175 Scarasol Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

176 Lodo

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

177 Supnor Hero

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

178 Chipa

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

179 Gromey Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

180 High Gromey Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

181 Everfly

Bug

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

182 Everfly

Bug

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

183 Butterfly

Bug

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

184 Peppillon Mega

Bug

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

185 Prodickbull Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

186 Smashbull Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

187 Gon Chen

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

188 Ray O'Light

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

189 Happiorre

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

190 Reverse

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

191 Reversette Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

192 GF Saint Trick

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

193 GF Fortune

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

194 Rollen

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

195 Dubbles

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

196 Papa Bolt

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

197 Uncle Infinite Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

198 Mama Aura

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

199 Auntie Heart Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

200 Kyryn Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

201 Unikrin Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

202 Elder Bloom Mega

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

203 Rotogramps

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

204 Happycare

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

205 Storrycare

Grass

Stat	Base	Min	Max
HP	70	155	255
Attack	90	85	185
Defense	45	50	150
Sp. Attack	30	40	140
Sp. Defense	15	30	130
Speed	45	50	150
Total	295		

Ability: Overgrow
Hidden Ability: Rock Head
Egg Group: Monster
Gender: 50% ♂, 50% ♀
Egg Cycles: 20 (4,884 - 5,140 steps)
Base Friendship: 70
Base Exp. Yield: 177
Growth Rate: Medium Slow
EV Yield: 1 Defense

302 | Lapdevil

Lapdevil is a Dark/Fighting type Pokémon introduced in Generation 9. It is a devil-like Pokémon with a red body and yellow markings. It has a long tail with a spade-shaped tip and a pair of horns on its head. Lapdevil is known for its aggressive nature and its ability to use its tail as a weapon.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
70	90	60	60	60	90

Ability: Intimidate
Hidden Ability: Moxie
Egg Group: Field
Height: 0.8 m
Weight: 18.0 kg

303 | Myrmino

Myrmino is a Bug/Steel type Pokémon introduced in Generation 9. It is a small, ant-like Pokémon with a metallic body and sharp mandibles. Myrmino is known for its ability to work together with other Myrmino to build large nests and defend their territory.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	70	80	50	60	40

Ability: Swarm
Hidden Ability: Iron Barbs
Egg Group: Bug
Height: 0.5 m
Weight: 8.5 kg

304 | Aka

Aka is a Water/Ice type Pokémon introduced in Generation 9. It is a small, fish-like Pokémon with a blue body and white fins. Aka is known for its ability to swim quickly and its love of cold water.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
55	65	70	80	70	60

Ability: Water Veil
Hidden Ability: Ice Body
Egg Group: Water 1
Height: 0.6 m
Weight: 12.0 kg

305 | Ayin

Ayin is a Fairy/Psychic type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a pink body and white wings. Ayin is known for its ability to use its psychic powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
60	50	70	90	80	70

Ability: Natural Cure
Hidden Ability: Magic Bounce
Egg Group: Flying
Height: 0.4 m
Weight: 3.5 kg

306 | Abyss

Abyss is a Dark/Ghost type Pokémon introduced in Generation 9. It is a large, shadowy Pokémon with a black body and glowing red eyes. Abyss is known for its ability to control the darkness and its love of the night.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
80	90	70	90	80	60

Ability: Pressure
Hidden Ability: Cursed Body
Egg Group: Amorphous
Height: 1.8 m
Weight: 45.0 kg

307 | Wyldewaste

Wyldewaste is a Grass/Ground type Pokémon introduced in Generation 9. It is a large, plant-like Pokémon with a green body and yellow flowers. Wyldewaste is known for its ability to thrive in harsh environments and its love of the sun.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
90	100	80	70	70	50

Ability: Overgrow
Hidden Ability: Sand Rush
Egg Group: Monster
Height: 2.0 m
Weight: 60.0 kg

308 | Twinbiby

Twinbiby is a Fire type Pokémon introduced in Generation 9. It is a small, baby-like Pokémon with a red body and yellow markings. Twinbiby is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Human-Like
Height: 0.5 m
Weight: 8.0 kg

309 | Carmboy

Carmboy is a Fire type Pokémon introduced in Generation 9. It is a small, boy-like Pokémon with a red body and yellow markings. Carmboy is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Human-Like
Height: 0.5 m
Weight: 8.0 kg

310 | Regalitoss

Regalitoss is a Fairy type Pokémon introduced in Generation 9. It is a small, fairy-like Pokémon with a pink body and white wings. Regalitoss is known for its ability to use its fairy powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Fairy Aura
Hidden Ability: Healer
Egg Group: Fairy
Height: 0.5 m
Weight: 8.0 kg

311 | Blookard

Blookard is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Blookard is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

312 | Scritchy

Scritchy is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Scritchy is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

313 | Dimmy

Dimmy is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Dimmy is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

314 | Brandon

Brandon is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Brandon is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

315 | Kal

Kal is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Kal is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

316 | Suspicioni

Suspicioni is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Suspicioni is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

317 | Tantoni

Tantoni is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Tantoni is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

318 | Contranoni

Contranoni is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Contranoni is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

319 | Hildat

Hildat is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Hildat is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

320 | Abobbat

Abobbat is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Abobbat is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

321 | Baffas

Baffas is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Baffas is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

322 | Spunk

Spunk is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Spunk is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

323 | Gnome

Gnome is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Gnome is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

324 | C'mon A'mon

C'mon A'mon is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. C'mon A'mon is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

325 | Toodoot

Toodoot is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Toodoot is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

326 | Count Zippeney

Count Zippeney is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Count Zippeney is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

327 | Lyrat

Lyrat is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Lyrat is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

328 | Tenghorn

Tenghorn is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Tenghorn is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

329 | Kird

Kird is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Kird is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

330 | Dusketty

Dusketty is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Dusketty is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

331 | Slimamander

Slimamander is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Slimamander is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

332 | Dracoryan

Dracoryan is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Dracoryan is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

333 | Regaxus

Regaxus is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Regaxus is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

334 | Neighforce

Neighforce is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Neighforce is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

335 | Timbard

Timbard is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Timbard is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

336 | Beetsword

Beetsword is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Beetsword is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

337 | Count Carity

Count Carity is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Count Carity is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

338 | Eyescal

Eyescal is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Eyescal is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

339 | Eyeshire

Eyeshire is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Eyeshire is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

340 | Greasel

Greasel is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Greasel is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

341 | Awesti

Awesti is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Awesti is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

342 | Wobblewok

Wobblewok is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Wobblewok is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

343 | Professor

Professor is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Professor is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

344 | Grumpus Khan

Grumpus Khan is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Grumpus Khan is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

345 | Grumpus Khan

Grumpus Khan is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Grumpus Khan is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

346 | Tankyuki

Tankyuki is a Fire type Pokémon introduced in Generation 9. It is a small, bird-like Pokémon with a red body and yellow markings. Tankyuki is known for its ability to use its fire powers to heal itself and others.

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
50	60	50	70	60	50

Ability: Flame Body
Hidden Ability: Healer
Egg Group: Flying
Height: 0.5 m
Weight: 8.0 kg

Grass

344 | Coughroff

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

345 | Hurchin

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

346 | Droplette

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

347 | Drizzle

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

348 | Slush

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

349 | Alhail

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

350 | Gush

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

351 | Packpocket

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

352 | Robbreyu

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

353 | Rockabelly

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

354 | Squeeky

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

355 | Kawry

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

356 | Ruhu

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

357 | Flumpy

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

358 | Streek

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

359 | Marjinutt

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

360 | Mullmull

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

361 | Sir Barua

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

362 | Furgus

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

363 | Funfriend

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

364 | Noctis

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

365 | Gunnenia

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

366 | Chatalia

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

367 | Negatta

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

368 | Papa Windbag

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

369 | Ben Toner

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

370 | Cheekspeek

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

371 | Cuttlechess

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

372 | Toiletta

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

373 | Fuletta

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

374 | Sprook

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

375 | Computzer

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

376 | Lamadan

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

377 | Grumpies

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

378 | Everfare

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

379 | Elenia

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

380 | Insonici

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

381 | Sandi

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

382 | Arachnus

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

383 | Arachnia

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

384 | Candoodle

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

385 | Rukemutt

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

386 | Darkrypin

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

387 | Dunka Sand

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

388 | Ito Sandhyu

HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
100	85	95	65	75	55

Ability: Rough Skin
Hidden Ability: Iron Barbs
Egg Group: Field
Height: 2'07"
Weight: 209.4 lbs.

284 Cricky

Rare

Cricky is a Bug/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	50
Attack	70
Defense	60
Sp. Attack	40
Sp. Defense	50
Speed	90

Level	Move	Type
1	Scratch	Normal
1	Bug Bite	Bug
5	Quick Attack	Normal
10	Fury Cutter	Bug
15	Slash	Normal
20	Swords Dance	Normal

Evolves into: Mantisk

285 Noks

Rare

Noks is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	55
Attack	65
Defense	55
Sp. Attack	45
Sp. Defense	55
Speed	85

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Noksmaster

286 Bloomnocks

Rare

Bloomnocks is a Grass/Fairy type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	60
Attack	50
Defense	70
Sp. Attack	80
Sp. Defense	90
Speed	40

Level	Move	Type
1	Vine Whip	Grass
1	Fairy Wind	Fairy
5	Petal Dance	Grass
10	Moonblast	Fairy
15	Synthesis	Grass
20	Sweet Kiss	Fairy

Evolves into: Bloomnocks

287 Pandanoke

Rare

Pandanoke is a Fighting/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	90
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	80

Level	Move	Type
1	Karate Chop	Fighting
1	Bite	Dark
5	Double Kick	Fighting
10	Crunch	Dark
15	Close Combat	Fighting
20	Sucker Punch	Dark

Evolves into: Pandanoke

288 Snaggly

Rare

Snaggly is a Water/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	65
Attack	75
Defense	70
Sp. Attack	60
Sp. Defense	70
Speed	85

Level	Move	Type
1	Water Gun	Water
1	Bite	Dark
5	Aqua Jet	Water
10	Crunch	Dark
15	Hydro Pump	Water
20	Dark Pulse	Dark

Evolves into: Snaggly

289 Whinona

Rare

Whinona is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	60
Defense	70
Sp. Attack	50
Sp. Defense	70
Speed	80

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Whinona

290 Hehehael

Rare

Hehehael is a Fire/Dragon type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	80
Attack	90
Defense	70
Sp. Attack	60
Sp. Defense	70
Speed	80

Level	Move	Type
1	Ember	Fire
1	Dragon Breath	Dragon
5	Flame Charge	Fire
10	Dragon Rage	Dragon
15	Flamethrower	Fire
20	Dragon Pulse	Dragon

Evolves into: Hehehael

291 Crowinger

Rare

Crowinger is a Dark/Flying type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Peck	Flying
1	Bite	Dark
5	Quick Attack	Normal
10	Fury Attack	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Crowinger

292 Umaizendj

Rare

Umaizendj is a Psychic type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	60
Attack	50
Defense	70
Sp. Attack	80
Sp. Defense	90
Speed	40

Level	Move	Type
1	Confusion	Psychic
1	Psybeam	Psychic
5	Psychic	Psychic
10	Hypnosis	Psychic
15	Psychic	Psychic
20	Future Sight	Psychic

Evolves into: Umaizendj

293 Fishpickle

Rare

Fishpickle is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Fishpickle

294 Regeon

Rare

Regeon is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	60
Defense	70
Sp. Attack	50
Sp. Defense	70
Speed	80

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Regeon

295 Tunatic

Rare

Tunatic is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Tunatic

296 Flushbeck

Rare

Flushbeck is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Flushbeck

297 Vacuumory

Rare

Vacuumory is a Ghost/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Lick	Ghost
1	Bite	Dark
5	Shadow Sneak	Ghost
10	Crunch	Dark
15	Shadow Ball	Ghost
20	Sucker Punch	Dark

Evolves into: Vacuumory

298 Irewig

Rare

Irewig is a Fire/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Ember	Fire
1	Mud-Slap	Ground
5	Flame Charge	Fire
10	Mud Bomb	Ground
15	Flamethrower	Fire
20	Earthquake	Ground

Evolves into: Irewig

299 Firewig

Rare

Firewig is a Fire/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Ember	Fire
1	Mud-Slap	Ground
5	Flame Charge	Fire
10	Mud Bomb	Ground
15	Flamethrower	Fire
20	Earthquake	Ground

Evolves into: Firewig

300 Draggie

Rare

Draggie is a Dragon type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Bite	Dark
5	Dragon Rage	Dragon
10	Crunch	Dark
15	Dragon Pulse	Dragon
20	Sucker Punch	Dark

Evolves into: Draggie

301 Dragon Lord

Rare

Dragon Lord is a Dragon/Flying type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Peck	Flying
5	Dragon Rage	Dragon
10	Fury Attack	Normal
15	Dragon Pulse	Dragon
20	Sucker Punch	Dark

Evolves into: Dragon Lord

302 Azure Dragon

Rare

Azure Dragon is a Dragon/Water type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Water Gun	Water
5	Dragon Rage	Dragon
10	Aqua Jet	Water
15	Dragon Pulse	Dragon
20	Hydro Pump	Water

Evolves into: Azure Dragon

303 Marmadyn

Legendary

Marmadyn is a Dragon/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Mud-Slap	Ground
5	Dragon Rage	Dragon
10	Mud Bomb	Ground
15	Dragon Pulse	Dragon
20	Earthquake	Ground

Evolves into: Marmadyn

304 Marmadonna

Legendary

Marmadonna is a Dragon/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Mud-Slap	Ground
5	Dragon Rage	Dragon
10	Mud Bomb	Ground
15	Dragon Pulse	Dragon
20	Earthquake	Ground

Evolves into: Marmadonna

305 Normalher

Legendary

Normalher is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Normalher

306 Lady Longneck

Legendary

Lady Longneck is a Normal/Flying type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Peck	Flying
5	Quick Attack	Normal
10	Fury Attack	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Lady Longneck

307 Dala

Rare

Dala is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Dala

308 Confuse

Rare

Confuse is a Psychic type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Confusion	Psychic
1	Psybeam	Psychic
5	Psychic	Psychic
10	Hypnosis	Psychic
15	Psychic	Psychic
20	Future Sight	Psychic

Evolves into: Confuse

309 Chummer

Rare

Chummer is a Normal/Fighting type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Karate Chop	Fighting
5	Quick Attack	Normal
10	Double Kick	Fighting
15	Slash	Normal
20	Close Combat	Fighting

Evolves into: Chummer

310 Shrouk

Rare

Shrouk is a Ghost/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Lick	Ghost
1	Bite	Dark
5	Shadow Sneak	Ghost
10	Crunch	Dark
15	Shadow Ball	Ghost
20	Sucker Punch	Dark

Evolves into: Shrouk

311 Spanp

Rare

Spanp is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Spanp

312 Aloxi

Rare

Aloxi is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Aloxi

313 Bobblong

Rare

Bobblong is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Bobblong

314 Bananose

Rare

Bananose is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Bananose

315 Draagin

Rare

Draagin is a Dragon/Water type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Water Gun	Water
5	Dragon Rage	Dragon
10	Aqua Jet	Water
15	Dragon Pulse	Dragon
20	Hydro Pump	Water

Evolves into: Draagin

316 SY Snaggerjag

Rare

SY Snaggerjag is a Water/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Bite	Dark
5	Aqua Jet	Water
10	Crunch	Dark
15	Hydro Pump	Water
20	Dark Pulse	Dark

Evolves into: SY Snaggerjag

317 Copperlid

Rare

Copperlid is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Copperlid

318 Cynake

Rare

Cynake is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Cynake

319 Slitherof

Rare

Slitherof is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Slitherof

320 Venact

Rare

Venact is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Venact

321 Shadow Venact

Rare

Shadow Venact is a Ghost/Dark type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Lick	Ghost
1	Bite	Dark
5	Shadow Sneak	Ghost
10	Crunch	Dark
15	Shadow Ball	Ghost
20	Sucker Punch	Dark

Evolves into: Shadow Venact

322 Slurpent

Legendary

Slurpent is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Slurpent

323 Robonoko

Rare

Robonoko is a Normal type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Tackle	Normal
1	Quick Attack	Normal
5	Bite	Dark
10	Fury Swipes	Normal
15	Slash	Normal
20	Agility	Psychic

Evolves into: Robonoko

324 Robodraggie

Rare

Robodraggie is a Dragon type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

Level	Move	Type
1	Dragon Breath	Dragon
1	Bite	Dark
5	Dragon Rage	Dragon
10	Crunch	Dark
15	Dragon Pulse	Dragon
20	Sucker Punch	Dark

Evolves into: Robodraggie

325 Takoyakid

Rare

Takoyakid is a Water/Ground type Pixel that can be found in the Pixel Dictionary.

Stat	Value
HP	70
Attack	80
Defense	60
Sp. Attack	50
Sp. Defense	60
Speed	90

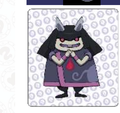
Level	Move	Type
1	Water Gun	Water
1	Mud-Slap	Ground
5	Aqua Jet	Water
10	Mud Bomb	Ground
15	Hydro Pump	Water
20	Earthquake	Ground

Evolves into: Takoyakid

Yo-Kai
Wicked

355 Unfairy

Rare



A Wicked boss who takes pleasure in being a pain. No wonder no one likes him!

Rank	S
Level	Super Star
Evolves	✕

Type	Defensive Attack
Affinity	⊥
Gender	Clumsy

Attack Name	
Tackle	Unfairy Power EX No matter what stops the target's determination. Unfairy Rush 3x Unconscious enemy takes more deadly damage for 1T.

Attack Name	
Tackle	Unbeard Power EX You can't see a prey's fright. Its magical strength. Unbeat Rise -MP Restore MP to all allies who will not open eyes